* What is one thing you have learned from your experience with Project Three?

Besides the fact that setting up an entire app can be a lot of work, there can be a lot of things added to make the app look better, like adding Icons.

* What is one question you still have about developing and launching a mobile app?

One thing I would like to learn about launching an app, would be the job of promoting the app. That is more about the business side of things. I would also like to learn about the computer language of Kotlin. That was popular in a lot of things I was reading about in the readings.

* What is one way you will apply your learning from Project Three in the future?

There are a lot of things that I could take away from Project three. However, the main one is the one that we were warned against working on too soon, and that’s the design of the look of the features before they are set up.